

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Agg @ 1 level, Sound @ 2 level. 1/1 = F. 2/2 = F. 3/2 = F. 2/1=NF
Jump in new suit is FG if 1 level overcall and lower ranking suit.
Lower of cue bid and 2N is 3c Raise if M overcall, higher is 4c
If PH, lowest raise 3c, highest is 4c. 2N is natural if 3 rd hand passes
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 with Sys on in direct.
11-14 over 1m in 4 th , 11-16 over 1M in 4 th . If 11-16, 2♣ asks range
As well as staymanic
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak
2NT is lowest two unbid suits in direct chair
(1X)-P-(2X)-2N is NAT when we are VUL, 2 suiter otherwise.
Reopen: Jumps are around 9-12, 6+ cards.
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1m)-2♦=MAJORS 5-5 (After this 2N=Puppet to 3♣, 3♣=UCB ♥s,
3♦=UCB ♠s) (1M)-2M=5oM and 5+ minor then 2N inv+ Enq
3♦=good raise oM, 3M cue=is FG oM.
Jump cue is stopper ask.
VS. NT (vs. Strong/Weak; Reopening;PH)
DBL=5m4M or 18+ Penalty DBL. Vs any NT that can contain 13
by Agreement DBL is Pens and any 3 rd seat NV 1N also
2♣=Majors
2♦=1 Major
2M=5+ Major, 4+ minor
2N=minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping Michaels over weak 2, Non leaping over weak 3
EG (2♠ or 3♠) 4♣=♣s and ♥s. (2 or 3♦) 4♦=MAJORS.
Both are NON forcing. Start with cue bid with forcing 2 suiter
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL=MAJORS, NT=Minors. 1♦=4M and 5+m then p/c, 1N=Relay
If NV, 1M=0-2 or 5+ cards, 2L=That suit OR the suit above
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers after 1M-(DBL) starting at 1N also after 1M overcall
1♥-(DBL)-2N=Mixed, 1♠-(DBL)-3♥=Mixed.
1m-(DBL)-2N=Weakest raise, 1m-(DBL)-3m is Mixed

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /Low	Same (Att if supported)	
NT	2 nd /4 th	3 rd /Low (Att if supported)	
Subseq	Attitude during play	Attitude during play	
Other: Can lead 4 th best from low cards vs NTs if we have nothing we are			
Interested in partner switching to			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(+)	Asks att to continue from top	
King	AK Doubleton, KQ(+)	Demands count or UNBL	
Queen	QJ (+)	Rusinow – see right	
Jack	JT (+)	Rusinow – see right	
10	T9(+), HT9(+)	Rusinow – see right	
9	9X, H98(+)	Rusinow – see right	
Hi-X	Xx, X	Xx, xXx, xXxx, xXxxx	
Lo-X	T9X xxX, xxXx, xxxX	HxX, HxxX, HxxXx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Att (STD T1, Rev afterwards)	SP (STD count if 100% needed, RARE)	Rev Attitude
Suit 2	SP		
3			
1	Att (STD T1, Rev afterwards)	Reverse Smith (low is enc both sides)	Rev Attitude
NT 2		SP (Count if needed)	
3			
Signals (including Trumps):			
SP (Suit Preference)			
Attitude is STD Trick 1, Upside down thereafter.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Can be light when shape suitable			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1x-(P)-1y-(1Z)-DBL=Support.			
NO Support RDBL–RDBL is always strong, 1N=3M support unbalanced			
1x-(P)-1y-(1Z)-1N=18-19 Bal (Pass, supp DBL (Majors) or Raise with all weak NTs)			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: England
PLAYERS: Peter Crouch & Simon Cope
EVENT World Bridge Games 2024 Buenos Aires
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 Card Majors (4 poss in 3 rd seat)
2M Opener=5M 4+ minor (NV) 5M 5+ minor (V) weak
2♦ Opener=Multi, Weak 2 in major OR (444)1 18+
(14) 15-17 1NT opener singleton King (Ace/Queen) possible
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3NT Opener=Strong 4M opener (7-8.5 Playing tricks depending On seat and vul) Applies 1st & 2nd Seats
Pre-empt style varies with seat and VUL.
3L opener first in hand green vs red is very aggressive.
4m opener first in hand green vs red is very aggressive.
RUSINOW LEADS VS NT AND IN SUITS WE HAVE BID VS NTs, from 3 or fewer cards honours are standard.
From 4 or more cards
9 shows the 10, 10 shows the Jack,
Jack shows the Queen, Queen shows the king,
King is strong and demands count or unblock.
If you lead a suit YOU have bid showing 4+ cards, RUSINOW as above (so Q promises K, J promises Q etc)
If you have supported partners suit leads are standard
Can lead 4th best from bad suit if no other suit of interest
SPECIAL FORCING PASS SEQUENCES
(3m)-DBL-(5m) when we are red against green.
IMPORTANT NOTES
PSYCHICS: Crouch sometimes, Cope rare.

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	7♥	NAT or BAL<5M	2♣=FG 5+♣, 2♦=Limit ♣s, 2♥=BAL inv 2♠=weak, 2N=NAT FG, 3♣=Mixed, 3L=weak	1♣-2♣-2♦=11-14 BAL (then 3 new=SPL) 1♣-2♣-2M=NAT 1♣-2♣-3♦/3M=SPL	2♣=INV as PH 2♦/2♠=FIT JUMP
1♦		4	7♥	5 if BAL, can be 4 if (444)1	2♣=NAT FG, 2♦=Inv+, 2♥=BAL inv, 2♠=weak 3♣=NAT INV, 3M=SPL 5+♦, 4♣=void 5+♦	1♦-2♦-2♥=ART any <FG hand 1♦-1M-1N=Art 15+ Not 4M 1♦-1M-2N=Art 16+ 4+M	2♦=INV as PH 2♠/3♣=FIT JUMP
1♥		5 (4)	7♦	NAT (4 poss in 3 rd)	2♣=FG ♣s or BAL, 2♦=5+♦ FG, 2♥=6-9(10) 2N=3+♥s limit, 2♠=Jacoby 3♣/3♦=NAT INV 3♥=Mixed, 3♠=4+♥ any singleton 3N=4+♥ void ♠, 4m=4+♥ void	1♥-2N-3♣=asks 1♥-1♠-1N/2N bids art as 1♦-1M	2♣=3+♥ good raise (Drury) 2♦=3♥ 4+♠s good raise 2♠=4+♥ Raise any singleton 2N/3m=fit jump
1♠		5 (4)	7♥	NAT (4 poss in 3 rd)	2♣=FG ♣s or BAL, 2♦/2♥=5+♦/5+♥ FG 2♠=6-9(10), 2N=Jacoby, 3♣=3+♠s limit 3♦/3♥=NAT INV 3♠=mixed 3N=4+♠ any singleton, 4L=4+♠s void	1♠-3♣-3♦=asks	2♣=5+♥s 2♦=3♠ 4+♥s good raise 2♥=3+♠ good raise (Drury) 2N 4+♠ raise any singleton 3m/3♥=fit jump
INT		2 (1)	7♥	(14)15-17 BAL Some Semi BAL, Sing K/A/Q poss	2♣=Stayman, 2♦/2♥=TFR, 2♠=♣s or INV ♦s 2N=Puppet Stayman, 3♣=♦s, 3♦=5-5 Majors 3M=SPL 5-5 minors, 4♣=♥s, 4♦=♠s		Transfers from 2N and up Some TFRs in COMP
2♣	YES	0		FG or good 22+ BAL	2♦=Waiting, 2M=NAT, 2N=♣s, 3♣=♦s 3♦=Minors 5-5	2♣-2♦-2♥=FG ♥s or 25+ BAL 2♣-2♦-2♥-2♠-3♣=♥s, 3♦=Majors 3M=Linked minor and ♥s	
2♦	YES	0		Weak 2 in a Major or any 18+ (444)1 any 18+ (444)1 in 4 th	2M=P/C, 2N=Enquiry, 3m=NF, 3M=P/C 4♣=TFR to your Major, 4♦=Bid your Major 4♥=P/C, 4♠=NAT	2♦-2N-3♣=any Min, 3♦=6♥, 3♥=6♠ 3♠/3N=NT Suitable step major	If DBL, Pass=♦s RDBL=My own suit others sys on.
2♥		5		5+♥ 4+ Minor (5+5+VUL) 9-12 Weak 2 in 4 th	2♠=NF, 2N=Relay, 3♣=P/C, 3♦=invite in either M 3♥=PRE, 3♠=FG 6+, 4m=P/C, 4M=to play		
2♠		5		5+♠ 4+ Minor (5+5+VUL) 9-12 Weak 2 in 4 th	2N=Relay, 3♣=P/C, 3♦=invite in either Major 3♥=FG 6+, 3♠=PRE, 4m=P/C, 4M=to play		
2NT		2	7♥	20-22 BAL	3♣=Stayman, 3♦/3♥=TFR, 3♠=minors 4L=two under slam try		Some TFRs if they overcall at 3/4 level
3♣		(5)6			3♦=Ask 3M, 4♦=Pre-empt Key Card		
3♦		(5)6			4♣=Pre-empt Key Card		
3♥		6			4♣=Pre-empt Key Card		
3♠		6			4♣=Pre-empt Key Card		
3NT	YES			Good 4M Opener 1 st /2 nd NAT TO PLAY in 3 rd /4 th	4♣=Slam try relay, 4♦=bid suit, 4M=P/C		
4♣		6			4♦=Pre-empt Key Card, 4N=NAT		
4♦		6			5♣=Pre-empt Key Card		
4♥		(6)7			4♠=NAT, 4N=RKCB	HIGH LEVEL BIDDING	
4♠		(6)7			4N=RKCB	KICKBACK-4 of the bid above 4 of the trump suit is RKCB 1430	
4NT	YES	0		Asks Specific Aces	5♣=No Ace, 5♦/5M=Ace, 5N=Two Aces. 6♣=Ace	Exclusion KC (3014), Italian Cue Bids	
5m		7				Pre-empt KC: Step 1=0, Step 2=1 no Q, Step 3=1+Q, Step 4=2, Step5=2+void	
5M		7				3m VUL Pre-empt KC: Step 1=1, Step 2=1+Q, Step 3=AK, Step 4=AKQ	